

Weapon Designation:

Weapon/Type: **French Colonial Rifle Platoon with MG Squad**

Weapon	Damage	PV	Burst	Critical	Range Inc
Berthier 07/15 M16	2d8	-5	0	19-20/x2	120
Berthier Carbine	2d8	-5	0	19-20/x2	90
Label M86M93	2d8	-5	0	19-20/x2	120
Modèle 1892 Pistol	2d6	-10	0	19-20/x2	30
Chatellerault M24/29	2d8	-5	0	19-20/x2	120
F1 Offensive Grenade	6d6	0	4	-	15
VB Rifle Grenade	4d6	0	5	-	30
Hotchkiss M14	2d8	-5	0	19-20/x2	120

(Minimum)	Ammo	Type	Action	Weight	Damage Type
-	5S	8mm	Bolt	8.5 lbs.	Piercing
-	5S	8mm	Bolt	7 lbs.	Piercing
-	8M	8mm	Bolt	9.5 lbs.	Piercing
-	6C	8mm LR	Revolver	2 lbs.	Piercing
-	25D	7.5mm	Auto	21.5 lbs.	Piercing
-	-	-	-	2 lbs.	Piercing/Fire
-	-	-	-	2 lbs.	Piercing/Fire
-	30S/250B	8mm	Auto	115.5 lbs.	Piercing

Type: **Platoon Commander** CR: 1 AL: LN Size/Race: Med./Human
 Class: **Ofc 1** HP: 5 Str 11 Dex 12 Con 11 Int 12 Wis 12 Cha 12
 AC: 12 (+1 Dex, +1 Armor) Init.: +1 Spd: 30 ft. SV: Fort +0 Ref +1 Will +3
 Attacks: Melee +1 Ranged +2 Thrown +2 **Berthier 07/15 M16 +3**
 Skills: Heal +2 Entrench +2 Move Silently +4 Spot +5 Leadership +5
 Intimidate +4 Knowledge (Military) +4 Hide +3
 Feats: **Command Voice, Firearms, Simple Weapons, Rank: Sergeant or Corporal, Point Blank Shot, Weapon Focus: Berthier 07/15 M16**
 Special Qualities: **None**
 Possessions: **Binoculars, Map Case, Helmet, G.I. Equipment, Entrenching Tool, Bayonet**

Type: **Leaders and Assistants** CR: 1 AL: LN Size/Race: Med./Human
 Class: **Grt 1** HP: 6 Str 11 Dex 12 Con 12 Int 11 Wis 11 Cha 12
 AC: 12 (+1 Dex, +1 Armor) Init.: +1 Spd: 30 ft. SV: Fort +3 Ref +1 Will +0
 Attacks: Melee +1 Ranged +2 Thrown +2 **<Primary Weapon> +3**
 Skills: Heal +2 Entrench +2 Hide +4 Move Silently +4 Spot +4
 Leadership +4 Intimidate +3 Drive +2
 Feats: **Command Voice, Firearms, Simple Weapons, Rank: Sergeant or Corporal, Point Blank Shot, Weapon Focus: <Primary Weapon>, Wheeled Vehicles**
 Special Qualities: **None**
 Possessions: **Binoculars, Map Case, Helmet, G.I. Equipment, Entrenching Tool, Bayonet**

Type: **French Colonial Soldier** CR: 1 AL: LN Size/Race: Med./Human
 Class: **Grt 1** HP: 6 Str 11 Dex 12 Con 12 Int 10 Wis 11 Cha 10
 AC: 12 (+1 Dex, +1 Armor) Init.: +1 Spd: 30 ft. SV: Fort +3 Ref +1 Will +0
 Attacks: Melee +1 Ranged +2 Thrown +2 **<Primary Weapon> +3**
 Skills: Heal +2 Entrench +3 Hide +4 Move Silently +4 Spot +4
 Driving +2 Climb +2 Listen +2
 Feats: **Automatic Weapons, Firearms, Simple Weapons, Rank: Soldat, Weapon Focus: <Primary Weapon>, Point Blank Shot, Wheeled Vehicles**
 Special Qualities: **None**
 Possessions: **Helmet, G.I. Equipment, Entrenching Tool, Bayonet**

Type: **Transmission / Observer** CR: 1 AL: LN Size/Race: Med./Human
 Class: **Grt 1** HP: 6 Str 11 Dex 12 Con 12 Int 12 Wis 11 Cha 10
 AC: 12 (+1 Dex, +1 Armor) Init.: +1 Spd: 30 ft. SV: Fort +3 Ref +1 Will +0
 Attacks: Melee +1 Ranged +2 Thrown +2 **<Primary Weapon> +3**
 Skills: Heal +2 Entrench +2 Hide +3 Move Silently +3 Spot +4 (6)
 Wireless Telegraphy +5 Artillery +5 Listen +2 (4) Concentration +4
 Feats: **Firearms, Simple Weapons, Rank: Soldat, Weapon Focus: <Primary Weapon>, Point Blank Shot, Eagle Eyed, Forward Observer**
 Special Qualities: **The Transmission Agent carries an ER40 Radio Telephone instead of a full-sized backpack, and the Observer has binoculars and a rangefinder.**
 Possessions: **Helmet, G.I. Equipment, Entrenching Tool, Bayonet**

Squad: **Platoon HQ**

#	Type	HP	Weapon(s)	Ammo
1	Platoon Commander	5	Berthier M16, 1892 pistol	20 x 5S, 20 x pistol
2	Assistant Commander	6	Berthier M16, 2 Grenades	20 x 5S
3	VB Caporal	6	Label 86M93, 8 VB Grenades	90 x 8mm
4	Transmission Agent	6	Berthier Carbine, 2 Grenades	20 x 5S
5	Observer	6	Berthier M16, 2 Grenades	20 x 5S

Supplies/Equipment:
 Notes: **Any "25D" clips are LMG clips carried by various squad members.**
 Vehicle: DP:
 Cargo:

Squad: **1st Squad**

#	Type	HP	Weapon(s)	Ammo
1	Squad Leader	6	Berthier M16, 2 Grenades	9 x 5S, 1 x 25D
2	Assistant Squad Ldr	6	Berthier M16, 2 Grenades	9 x 5S, 2 x 25D
3	First Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
4	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
5	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
6	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
7	LMG Gunner	6	M24/29 LMG	3 x 25D
8	LMG Loader	6	1892 Pistol, 2 Grenades	3 x 25D + 325, 20 p
9	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
10	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
11	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
12	Rifle Grenadier	6	Label 86M93, 8 VB Grenades	90 x 8mm

Supplies/Equipment:
 Notes: **Any "25D" clips are LMG clips carried by various squad members.**
 Vehicle: DP:
 Cargo:

Squad: **2nd Squad**

#	Type	HP	Weapon(s)	Ammo
1	Squad Leader	6	Berthier M16, 2 Grenades	9 x 5S, 1 x 25D
2	Assistant Squad Ldr	6	Berthier M16, 2 Grenades	9 x 5S, 2 x 25D
3	First Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
4	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
5	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
6	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
7	LMG Gunner	6	M24/29 LMG	3 x 25D
8	LMG Loader	6	1892 Pistol, 2 Grenades	3 x 25D + 325, 20 p
9	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
10	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
11	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
12	Rifle Grenadier	6	Label 86M93, 8 VB Grenades	90 x 8mm

Supplies/Equipment:
 Notes: **Any "25D" clips are LMG clips carried by various squad members.**
 Vehicle: DP:
 Cargo:

Squad: **3rd Squad**

#	Type	HP	Weapon(s)	Ammo
1	Squad Leader	6	Berthier M16, 2 Grenades	9 x 5S, 1 x 25D
2	Assistant Squad Ldr	6	Berthier M16, 2 Grenades	9 x 5S, 2 x 25D
3	First Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
4	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
5	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
6	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
7	LMG Gunner	6	M24/29 LMG	3 x 25D
8	LMG Loader	6	1892 Pistol, 2 Grenades	3 x 25D + 325, 20 p
9	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
10	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
11	Ammo Carrier	6	Berthier Carbine, 2 Grenades	9x5S, 4x25D +150
12	Rifle Grenadier	6	Label 86M93, 8 VB Grenades	90 x 8mm

Supplies/Equipment:
 Notes: **Any "25D" clips are LMG clips carried by various squad members.**
 Vehicle: DP:
 Cargo:

Squad: **MG Half-Squad 1**

#	Type	HP	Weapon(s)	Ammo
1	Squad Leader	6	Berthier M16, 2 Grenades	9 x 5S, 2 x 30S
2	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
3	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
4	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
5	MG Gunner	6	Berthier Carbine	9 x 5S, 4 x 30S
6	MG Loader	6	Berthier Carbine	9 x 5S, 2 x 250B
7	Ammo Carrier	6	Berthier Carbine	9x5S, 4x30S, 1x250B

Supplies/Equipment:
 Notes: **The squad has a Hotchkiss M14 MG in addition to its standard personal weapons. "30S" or "250B" are MG ammo carried by squad members.**
 Vehicle: DP:
 Cargo:

Squad: **MG Half-Squad 2**

#	Type	HP	Weapon(s)	Ammo
1	Assistant Squad Ldr	6	Berthier M16, 2 Grenades	9 x 5S, 2 x 30S
2	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
3	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
4	Rifleman	6	Berthier M16, 2 Grenades	20 x 5S
5	MG Gunner	6	Berthier Carbine	9 x 5S, 4 x 30S
6	MG Loader	6	Berthier Carbine	9 x 5S, 2 x 250B
7	Ammo Carrier	6	Berthier Carbine	9x5S, 4x30S, 1x250B

Supplies/Equipment:
 Notes: **The squad has a Hotchkiss M14 MG in addition to its standard personal weapons. "30S" or "250B" are MG ammo carried by squad members.**
 Vehicle: DP:
 Cargo: